

# Fundamentals of OFDM Communication Technology

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## Outline

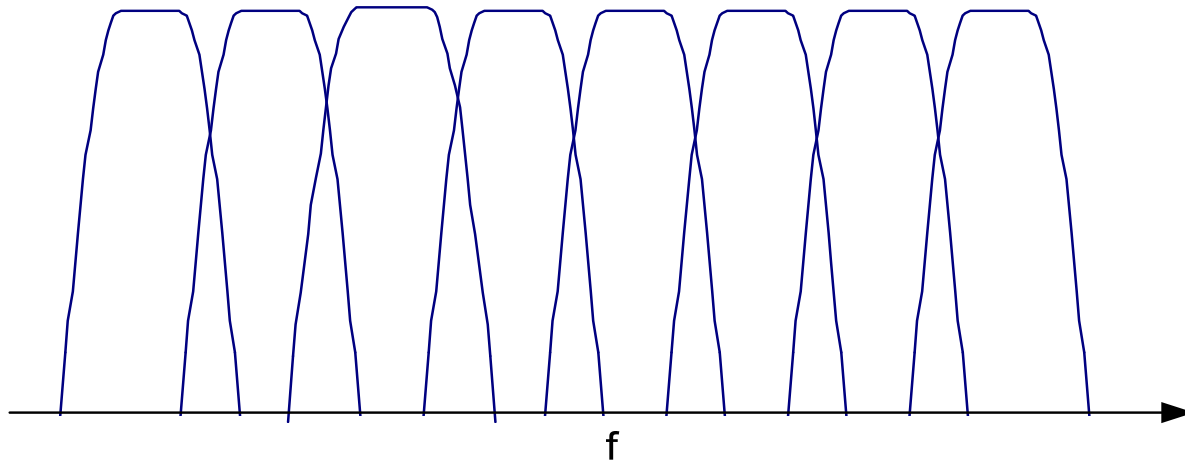
- Fundamentals of OFDM – An Introduction
- OFDM System Design Considerations
- Key OFDM Receiver Functional Blocks
- Example: LTE OFDM PHY Layer

# Fundamentals of OFDM – An Introduction

## OFDM Signal Spectrum

- **OFDM vs. FDM**
- **To improve Spectrum efficiency, the multiple subcarrier spectrum should and can overlap as long as they are still orthogonal**
  - **Definition of Orthogonality:**

$$\int_{t_0}^{t_0+T} s_1(t)s_2^*(t)dt = 0$$

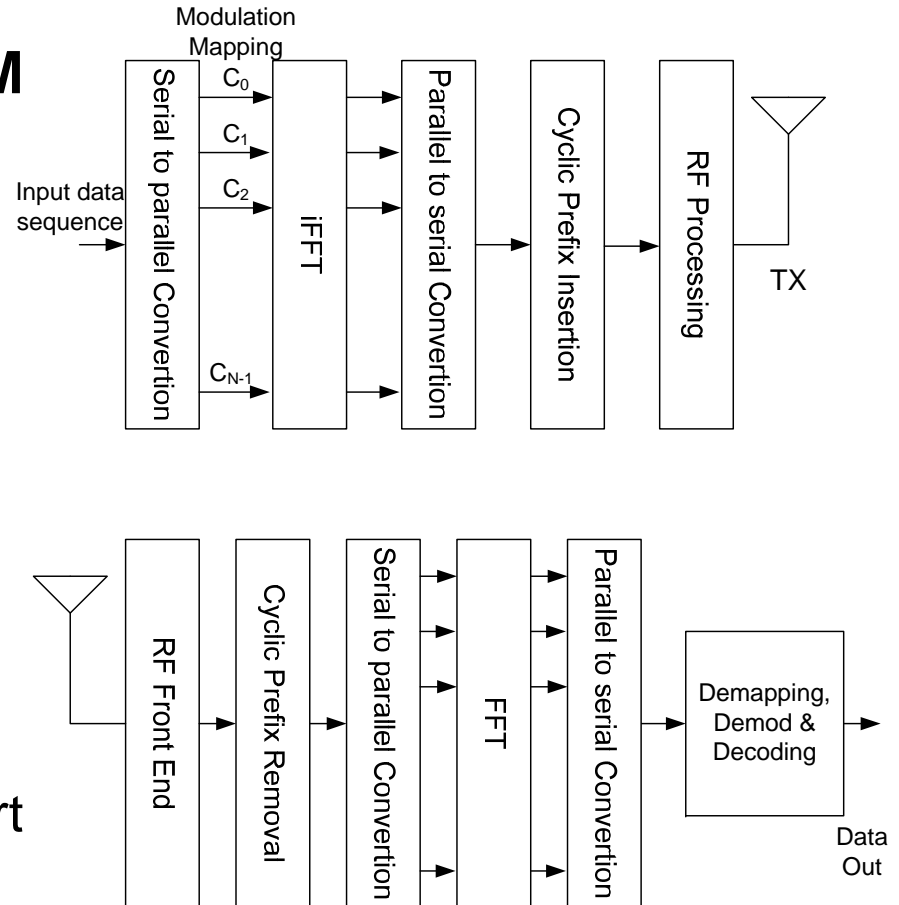


Signal spectrum of an early OFDM System

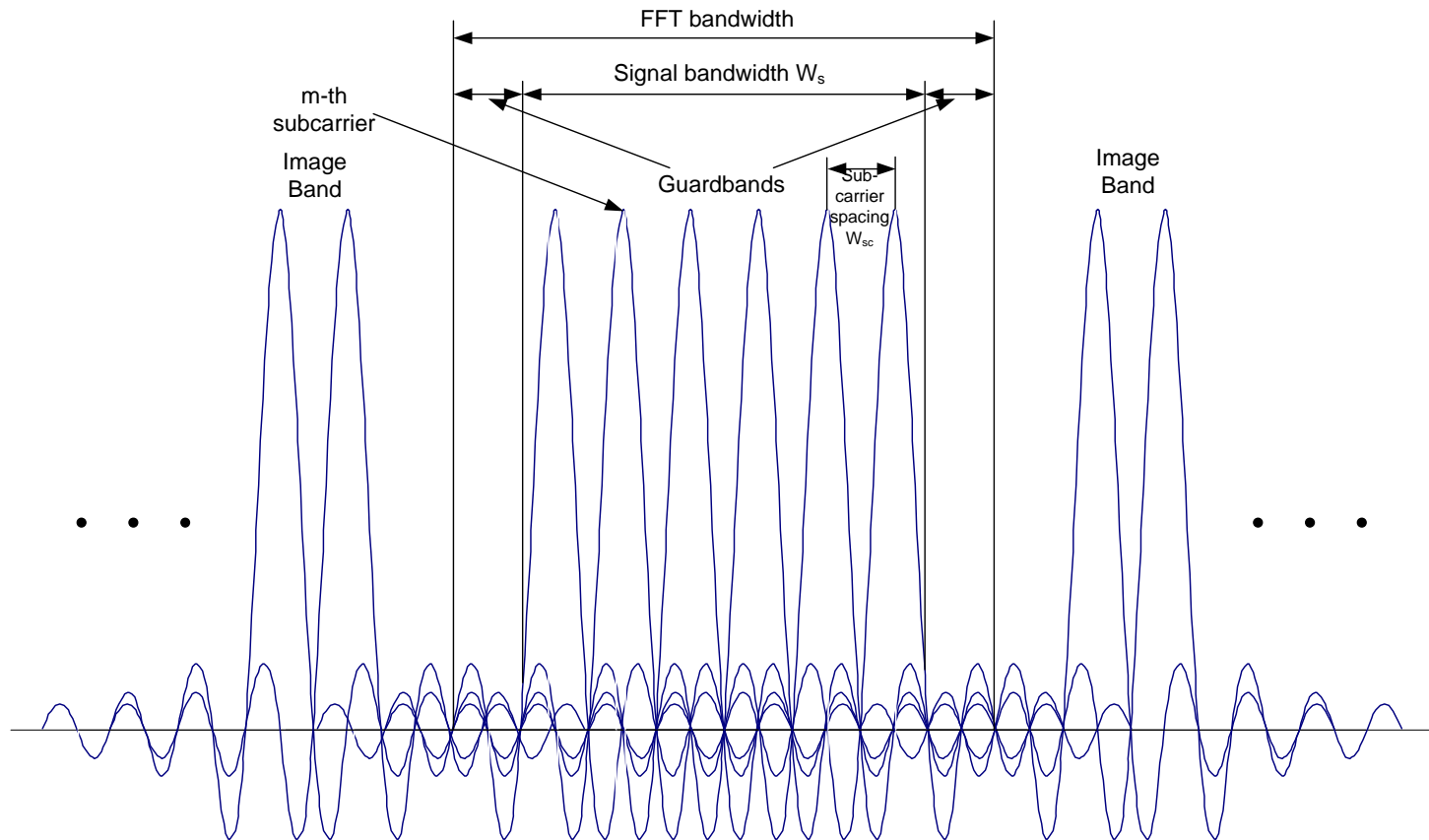
## FFT/IFFT Based OFDM Systems

- **To reduce implementation complexity, the modern OFDM systems are FFT/IFFT based.**

- A multicarrier data signal is effectively the Fourier Transform of the original serial data train and the banks of coherent demodulator is effectively the Inverse Fourier Transform (Salz and Weinstein, 1969)
- A system realization was proposed by Weinstein and Ebert in 1971



## Spectrum of FFT based OFDM Signal (Digital)



# Characteristics of OFDM

- **OFDM is mainly useful for communication over multipath channels with long delay spread and at high SNR**
  - For such channels ISI becomes the major impairments
  - For such channels OFDM can be capacity achieving
- **Single carrier design cannot achieve capacity with known equalizer implementation for broadcasting channels**
  - OFDM and DFE without feedback error, or pre-coding, are equivalent
  - DFE without feedback error is practically impossible
  - Pre-coding is not applicable to broadcasting and communications over fast fading channels
- **For such channels OFDM receiver is easier to implement than a single carrier receiver that require a complicated equalizer or special design (frequency domain equalizer)**

# Advantages of OFDM (cont.)

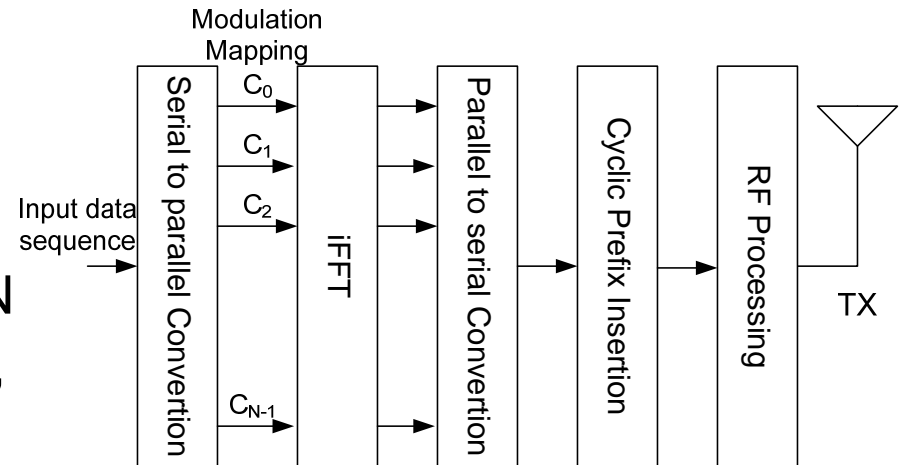
- **In large cell single frequency (broadcasting) networks (SFN), the signals from different transmitters appear as multiple delayed copies of the transmitted signal to the receiver.**
  - Can have delay spreads up to, or greater than, 100 microseconds (as opposed to 5-6 microseconds in cellular networks).
  - OFDM is especially suitable for Broadcasting/Multicasting applications
- OFDM is specially suitable for MIMO implementation.
- Overhead in an OFDM System
  - Overhead due to cyclic Prefix (CP) – More overhead than that in a single carrier (SC) system.
  - Overhead due to pilot for channel estimation (also in SC)



# OFDM System Design Considerations

## OFDM Transmitter Operation

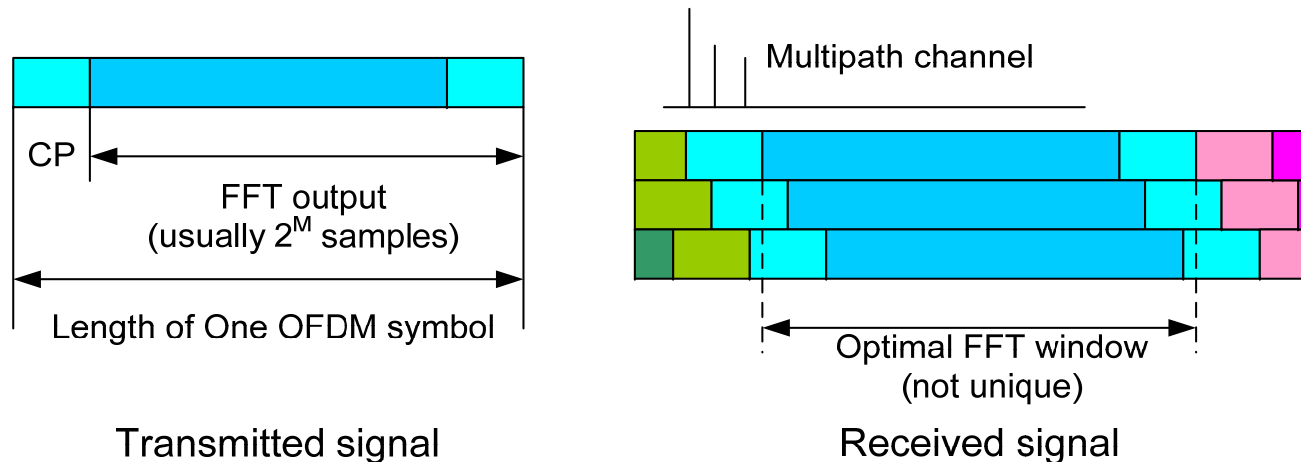
- The input bit stream is divided into  $N$  substreams, mapped to  $N$  parallel modulation symbol streams and modulated onto  $N$  subcarriers of OFDM symbols, respectively.



- For each OFDM symbol, the modulation is performed by a  $2^M$  point iFFT of the  $N$  modulation symbols after appending guard (zero) symbols on each sides and maybe also at DC.
- $2^M$  iFFT output samples are pre-extended by Cyclic Prefix (CP) samples
- CP extended iFFT outputs are converted to serial and to analog form, filtered and transmitted

## Cyclic Prefix (CP) in OFDM

- In a single path channel, each FFT output is equal to the transmitted symbol weighted by the path gain (no CP needed)
- In a multipath channel cyclic prefix is added into transmitted signal to mitigate the interference of the signal passing through different paths



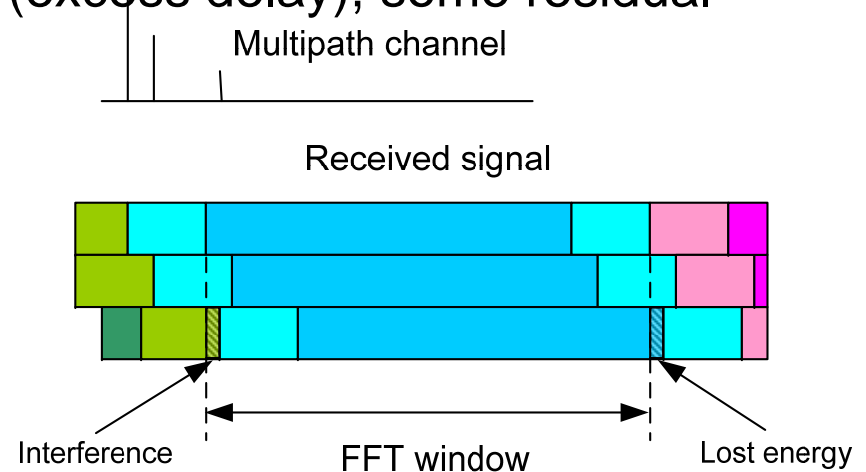
- The received signal samples in the FFT window contains one cycle of the (cyclically shifted) TX signal passing through each path

# Cyclic Prefix (CP) in OFDM – The Optimality of OFDM

- The FFT output is the sum of the copies of the corresponding TX symbol passing through all of the paths weighted by the path magnitudes and phases
- The magnitude of each FFT output is proportional to the channel frequency response of the corresponding subcarrier
- With powerful coding and proper power allocation of each subcarrier an OFDM receiver can approach the channel capacity minus CP and pilot overheads

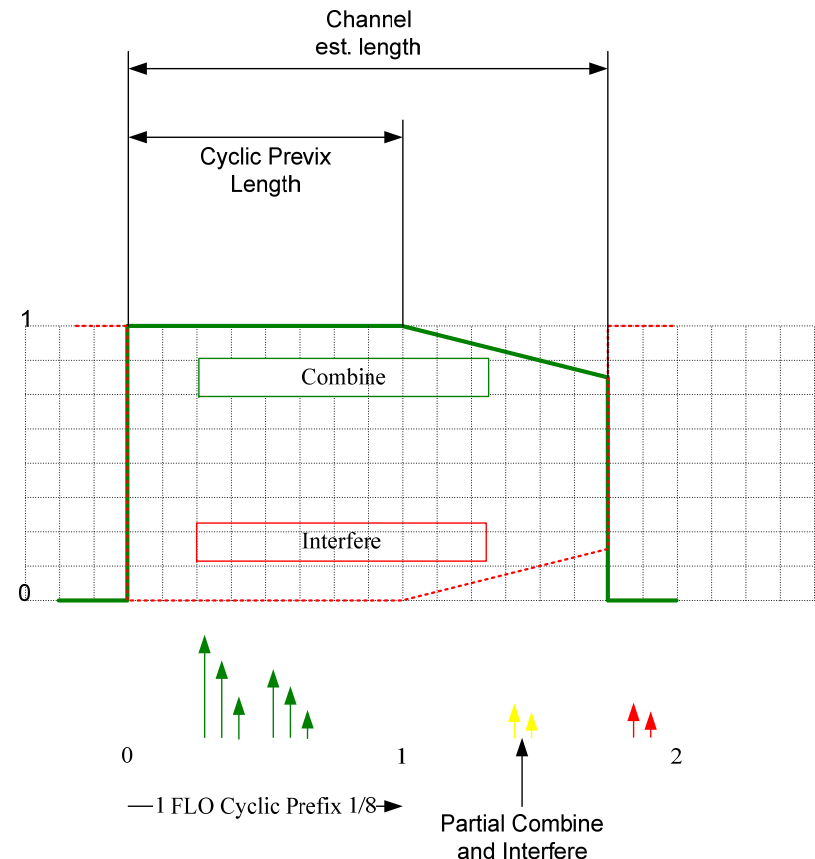
# Cyclic Prefix (CP) in OFDM –the effect of excess delay

- As long as the CP is greater than the path delay spread, ICI/ISI due to multipath are totally eliminated
- If the delay spread is larger than CP (excess delay), some residual ICI/ISI will present, however
  - Only part of the excess delay will cause interference
  - Some performance degradation due to loss of energy
  - The loss is proportional to ratio of the excess delay energy to the total symbol energy (unlike the single carrier case where all ISI are interfering)
  - This is under the assumption the complete channel is estimated



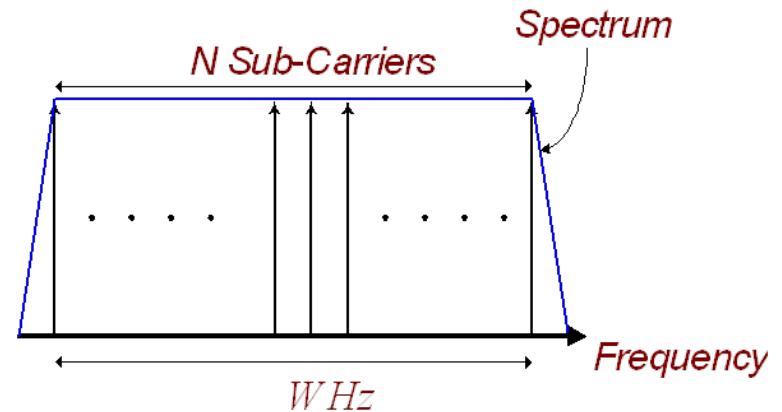
# Cyclic Prefix (CP) in OFDM –the effect of excess delay (2)

- CP constitutes overhead
- Trade offs need to be made between longer CP and tolerance of interference
- CP is not the only factor that determines the forbearance of channel delay spread, channel estimation length is more important than CP length



## OFDM Signal Design Parameters

- Total number of subcarriers =  $N_{\text{data}} + N_{\text{guard}} = 2^M$  (FFT size)
- (i)FFT sampling rate, aka chip rate = FFT Bandwidth
- Subcarrier spacing  $\Delta F_{\text{sc}} = \text{chip rate} / 2^M$
- Signal bandwidth =  $\Delta F_{\text{sc}} \times N_{\text{data}} < \text{FFT Bandwidth}$
- Purpose of guardband:
  - Facilitate the Transmitter implementation in meeting the spectrum mask
  - More importantly - avoiding alias after receiver sampling
  - In addition, simplify adjacent channel interference (ACI) rejection



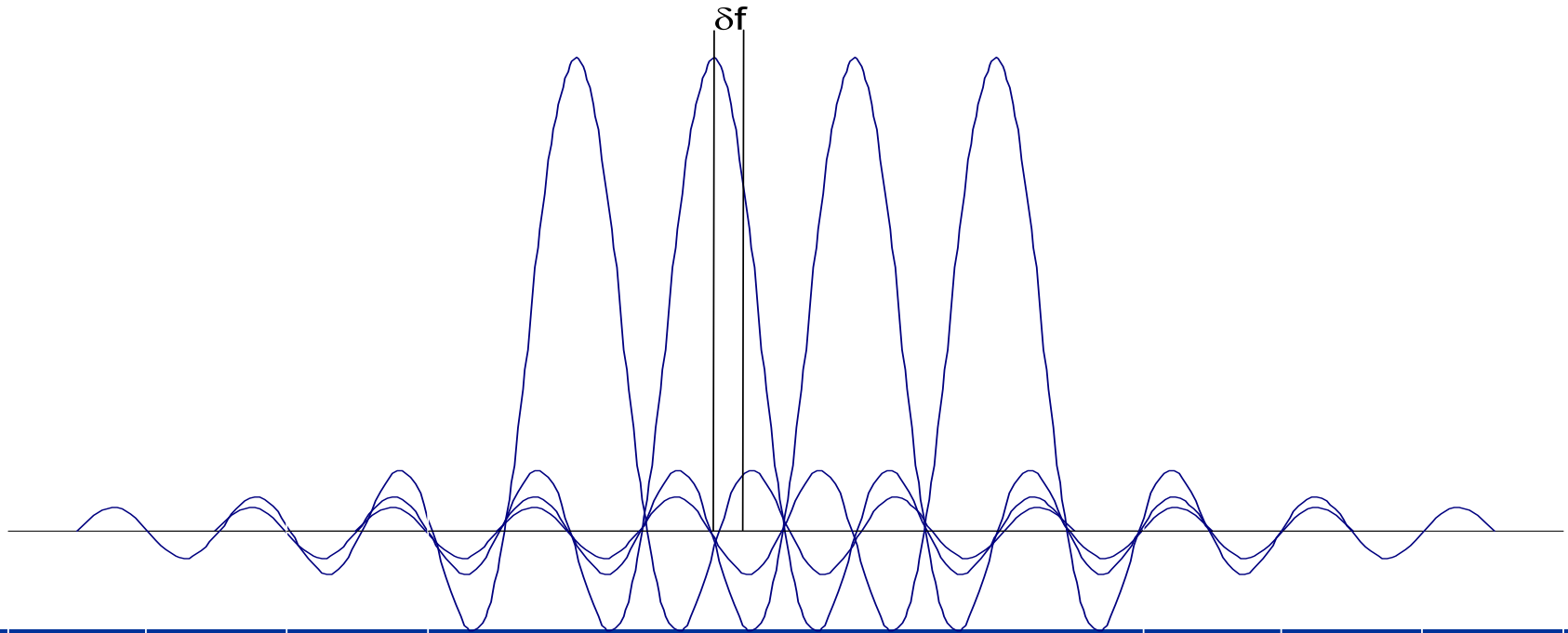
# Impact of carrier frequency error in OFDM and single carrier systems

- It is often stated that OFDM is more sensitive to carrier frequency error than single carrier
- This is true in the sense that the ideal receiver assumes the phase does not change during one OFDM symbol duration (coherent time =  $1/W_{sc}$ )
- The ideal single carrier receiver only need coherent time of  $1/W_s$  , which is much smaller than  $1/W_{sc}$
- However, for a realistic pilot assisted coherent receiver, the required coherent time is determined by channel estimation (usually averaged over multiple samples)
- Conclusion – the difference is not as large as it appears



# OFDM demodulation with carrier frequency error

- **No frequency error – demodulated desired subcarrier at maximum, no ICI**
- **With frequency error – lower demodulated desired subcarrier, ICI from other subcarriers**



# OFDM demodulation with carrier frequency error (Cont.)

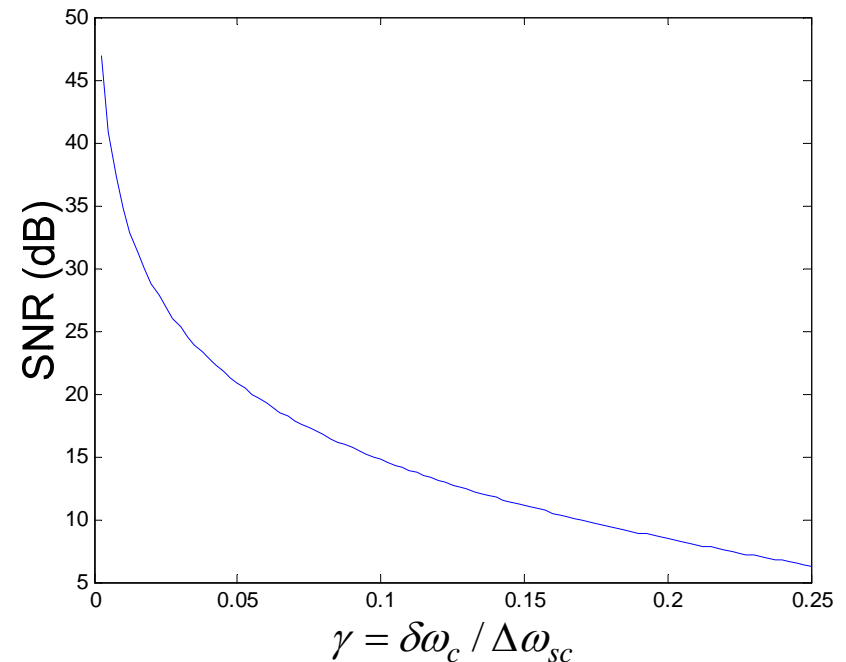
- **Signal to ICI ratio at subcarrier  $l$ :**

$$\frac{S}{ICI_{\delta\omega_c}} = \frac{\text{sinc}^2(-\gamma)}{\sum_{\substack{k=0 \\ k \neq l+n}}^{N-1} \text{sinc}^2(k-l-\gamma)}$$

where  $N$  is the number active subcarriers and

$$\gamma = \delta\omega_c / \Delta\omega_{sc}$$

- This result can also be used to evaluate the impact of Doppler



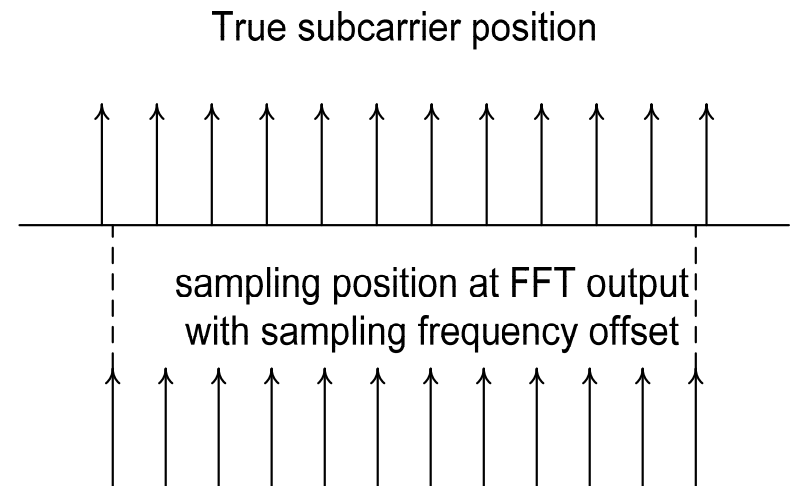
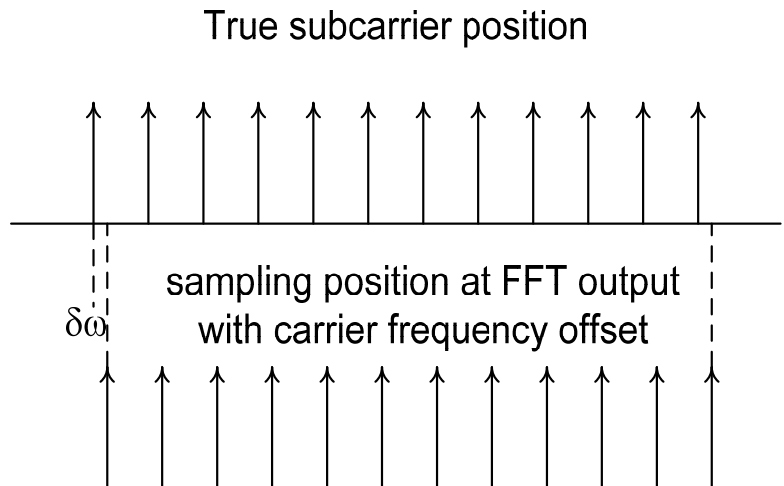
# OFDM demodulation with time-varying channels

- For time-varying channel response, the effect of ICI can be quantified as follows (as shown below for a single path channel):

$$\begin{aligned}\hat{s}_m &= \frac{1}{T_s} \int_{t=0}^{T_s} \left( h(t) \sum_{k=1}^N s[k] e^{j2\pi f_k t} \right) e^{-j2\pi f_m t} dt \\ &= \sum_{k=1}^N \left( \frac{1}{T_s} \int_{t=0}^{T_s} h(t) e^{j2\pi (f_k - f_m) t} dt \right) s[k] \\ &= a_0 s[m] + \sum_{k=1, k \neq m}^N a_{k-m} s[k]\end{aligned}$$

# OFDM demodulation with sampling frequency error

- **Local oscillator frequency error will also cause sampling frequency error.**
- **It's impact to receiver is similar to carrier frequency error but in a somewhat different way – see the figures below:**



# OFDM demodulation with sampling frequency error (Cont.)

- **Signal to ICI ratio at subcarrier  $l$ :**

$$\frac{S}{ICI_{\delta\omega_s}} = \frac{\text{sinc}^2[l(\zeta - 1)]}{\sum_{\substack{k=-N/2 \\ k \neq l+n}}^{N/2-1} \text{sinc}^2(\zeta k - 1)}$$

**where  $N$  is the number active subcarriers and**

$$\zeta = \delta\omega_s / \omega_s$$

# Other aspects of OFDM system design

- **Peak to average Ratio**

- OFDM signal can be viewed as a large number of sinusoidal summed together – has a Gaussian-like distribution
- The peak to average (PA) ratio of its complex envelop is larger than 12 dB which demands highly linear power amplifier
- Clipping (saturation) can reduce PA ratio but would cause out-band interference (“spectrum regrowth”)
  - For high power broadcasting system, clipping is not desired due to tight outband emission mask requirement
- Research efforts have been devoted for reduction of the PA ratio

# Other aspects of OFDM system design (cont.)

- Coding

- **The subcarrier magnitudes at the demodulator (FFT) output can vary widely when signal passes through a multipath channel**
- **It is very important to make sure the decoding decision is made over the average of the decoding metrics taking from multiple FFT outputs across the entire band**
  - Averaging in decoding process is more important than that in a single carrier system
  - Strong code and effective interleaving are essential to ensure good performance in an OFDM system
  - Turbo code, other concatenated code schemes (e.g., Convolutional code + Reed Solomon code) and LDPC are effective ways to achieve such averaging

## **Key OFDM Receiver Functional Blocks**



# Key Receiver Functional Blocks

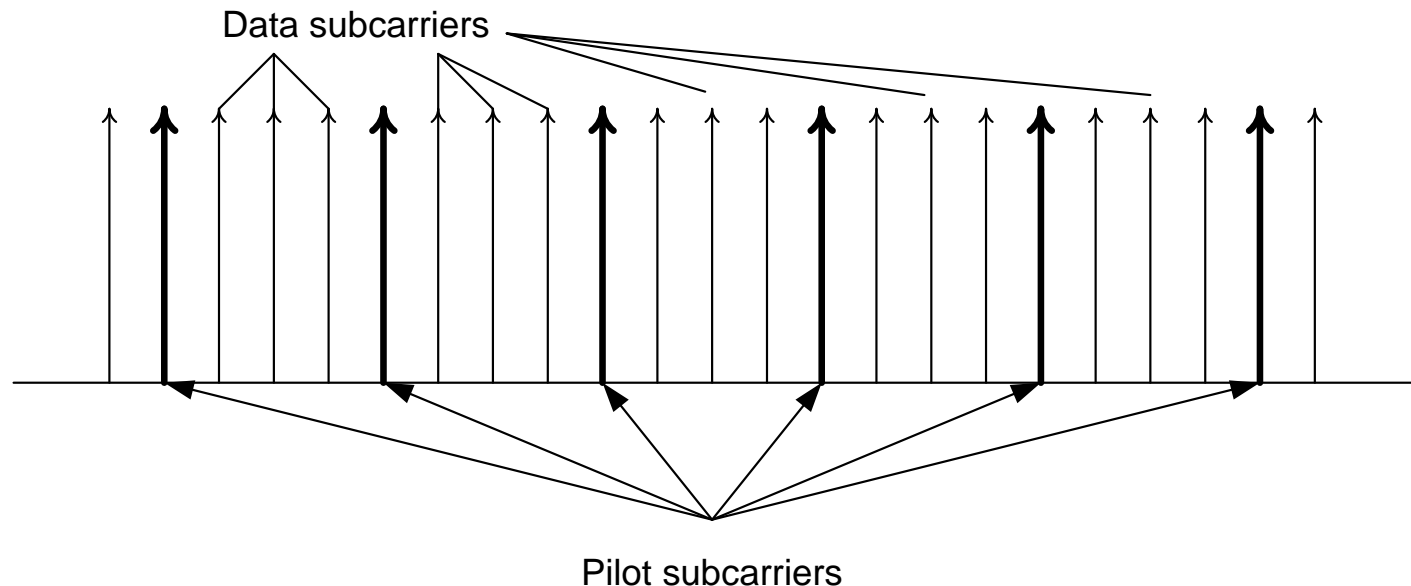
- Most receiver resources are devoted to FFT/iFFT and (Turbo) decoder.
  - These blocks are straightforward to implement, even though resource consuming
- Synchronization related blocks are most difficult to design and optimize, but with greatest impact to receiver performance
  - Channel estimation
  - Timing control
  - Frequency offset compensation

# Channel Estimation in OFDM Receiver

- In an OFDM system, a coherent receiver usually provides better performance than a non-coherent receiver (e.g. using differential coding/decoding)
- To perform coherent demodulation, the complex frequency domain channel of each data subcarrier need to be estimated
- The estimates of frequency domain channels can be expressed as the Fourier transform of the channel impulse response in time domain
- Channel estimation can be performed using TDM or FDM pilots
- The channel estimate based on FDM pilots could be more effective (less interference between data and pilots) and efficient (less complex)

## Channel Estimation (cont.)

- FDM pilots – subcarriers with known modulation symbols
- Frequency response (FR) of pilot subcarriers can be easily estimated by descrambling corresponding FFT output
- The FRs of data subcarriers are computed by interpolation

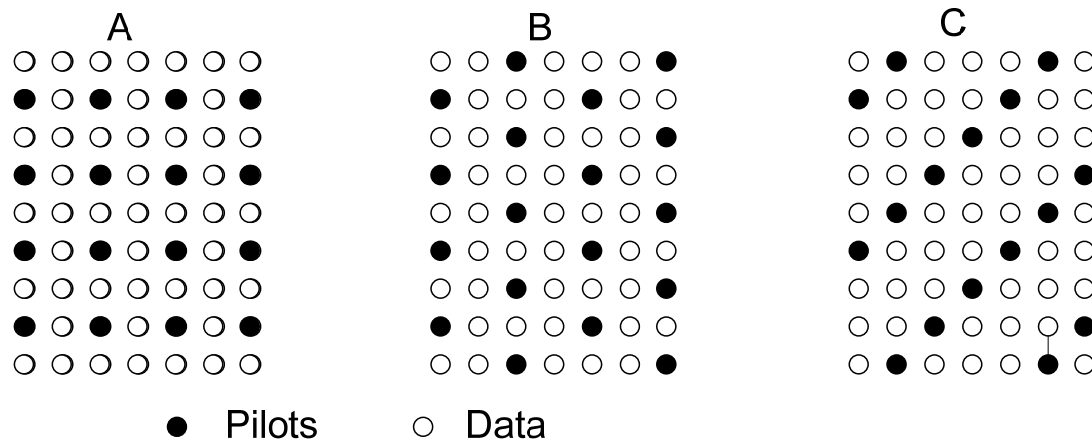


### Channel Estimation (cont.)

- How many pilot subcarriers are needed in each OFDM symbol?
  - We can view this from different angles:
    - (1) If the time domain channel has  $N_p$  taps,  $N_p$  pilots are needed
    - (2) It can be viewed as a frequency domain Nyquist sampling problem for equally spaced pilots, which yield lowest estimation error
      - Assuming the spacing is  $M$  subcarriers, alias occurs every  $N_{\text{FFT}}/M$  time domain samples, i.e., channel time span should be  $< N_{\text{FFT}}/M$
      - This result is approximate due to finite number of pilots in each OFDM symbol.
    - (3) Pilot spacing should be less than channel coherent bandwidth which is approximately  $1/\text{channel time span}$
  - These view points are equivalent under given conditions

## Channel Estimation (cont.)

- How frequent pilots should be inserted?
- Based on Nyquist sampling theorem, its frequency should be AT LEAST twice of the maximum Doppler frequency
- FDM pilot symbol patterns



- A and B would have same performance with infinitely long filter. Practically, B should have better performance.
- C can handle channels twice as long at a half of Doppler frequency

# Channel Estimation – further considerations

- Pilot interpolation can be efficiently implemented using an iFFT/FFT pair *if the FFT size is divisible by the pilot spacing  $P$*
- The result iFFT yields an estimate of time domain channel impulse response (CIR)
- For sparse CIR, the variance in frequency domain channel estimate can be reduced by eliminating taps due to noise/interference in estimated CIR

# Timing control in OFDM

- With guardbands, the receiver can be viewed as a fractional spaced system
  - No inter-chip/sample timing adjustment is needed
- The optimal receiver timing selection is equivalent to optimal FFT window placement
- If the cyclic prefix is longer than the channel span, the optimal timing is not unique. In such a case:
  - Optimal timing does not need to be precise
  - Emphases should be put on robustness
- In a mobile communication environment, receiver timing control is still the most challenging task (in some sense, as the finger control in CDMA receivers)

## Timing control in OFDM (cont.)

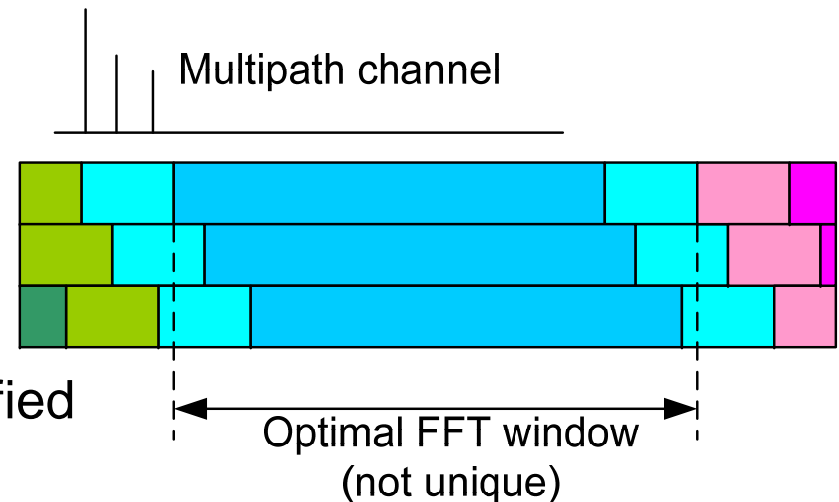
- Selection of the optimal FFT window

- Definition:

- CP of the received signal (RX):  $N_{CP}$  samples prior to the FFT window
- Position of a channel path: the sample corresponding to the beginning of the channel path

- Selection criterion:

- (1) The RX CP shall cover the first arriving path (FAP)
- (2) The Rx CP should cover the last arriving path (LAP)
- (3) If both (1) and (2) cannot be satisfied simultaneously:
  - > Satisfy (1) first
  - > and/or Rx CP should cover the paths with most of the energy



- Path positions are determined from time domain channel estimates



# Carrier frequency Synchronization

- Carrier frequency offset compensation is needed to reduce the degradation due to such offset
- The compensation can be done by either adjusting the local oscillator frequency or using a digital phase rotator
- Compensation is usually controlled by an AFC loop that is driven by a circuit, which detects phase error of every  $\Delta t$
- Phase error detection can be done on signal Pre-FFT (time domain) or Post-FFT (frequency domain)
- In both cases, the offset frequency up to about half of the OFDM symbol rate can be detected and compensated
- Other more sophisticated schemes are possible to compensate even larger frequency offsets

### Carrier frequency Synchronization (cont.)

- Pre-FFT: compare the phases of CP samples and their corresponding portion at the end of the OFDM symbol
  - Frequency offset =  $\Delta\phi_{\text{Pre}}/(N_{\text{FFT}}*T_c)$
  - Maximum detectable frequency offset =  $1/(N_{\text{FFT}}*T_c)$
- Post-FFT compare the phases of the corresponding (pilot) signals of an OFDM symbol and the subsequent OFDM symbol
  - Frequency offset =  $\Delta\phi_{\text{Post}}/[(N_{\text{FFT}}+N_{\text{CP}})*T_c]$
  - Maximum detectable frequency offset =  $1/[(N_{\text{FFT}}+N_{\text{CP}})*T_c]$

## **Example:**

# **LTE OFDM PHY Layer**

# Overview of LTE PHY Layer

- Forward Link – OFDM Parameters
  - Frequency organization:
    - Bandwidth: 1.4, 3, 5, 10, 20 MHz
    - Subcarrier Spacing: 15 kHz (also 7.5 kHz for MBSFN)
  - Time domain organization:
    - Frame: 10 ms
    - Sub frame: 1 ms
    - Slot: 0.5 ms
    - OFDM Symbol duration: 0.5/7 ms and 0.5/6 ms (also 0.5/3 ms for MBSFN)
- Reverse Link – SC-FDMA (lower P/A ratio)
- Modulation – QPSK, 16QAM and 64QAM

# LTE Forward Link Organization

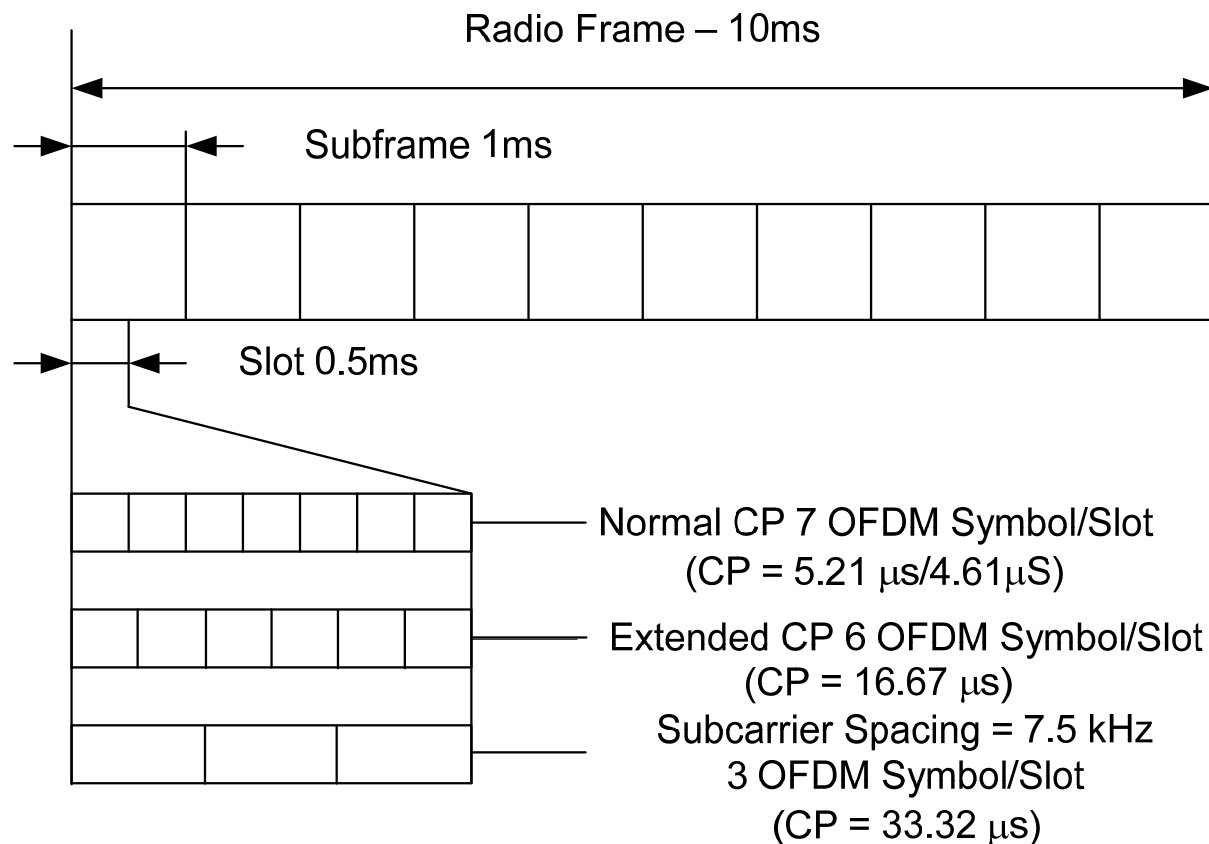
- Frequency domain OFDM parameters:

Bandwidth (MHz)	1.4	3	5	10	15	20
Active Subcarriers + zero subcarrier	73	181	301	601	901	1201
FFT Size	128	256	512	1024	1536	2304
Sampling Rate	1.92	3.84	7.68	15.36	23.04	30.72

- For 15 kHz subcarrier spacing
- OFDM symbol length without CP is  $1/15000 = 66.67 \mu\text{s}$
- Obtain desired signal bandwidth by select the number of guard carriers
- Modulation and demodulation can be done by using larger FFT sizes

## LTE Forward Link Organization (cont.)

- Time Domain Frame Structure



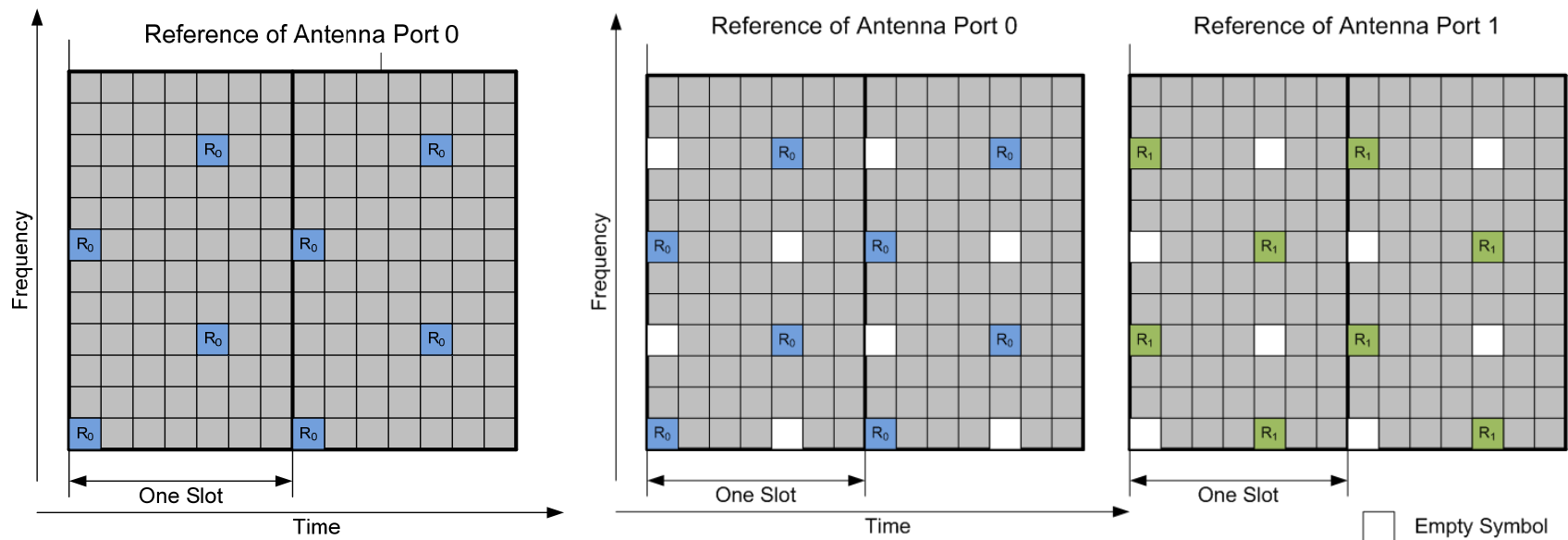
# LTE Resources Organization

- Resource Element: One subcarrier in one OFDM symbol
- Resource Block: 12/24 subcarriers per OFDM symbols in one Slot, for  $\Delta f = 15\text{kHz}/7.5\text{kHz}$

Bandwidth (MHz)	1.4	3	5	10	15	20
Resources blocks per Slot	6	15	25	50	75	100

## Forward Link Reference Symbols

- Reference symbols organization depends on the number of antenna ports and CP types
- Cell-Specific Reference symbols of regular length CP



Single Antenna Tx

Two Antenna Tx

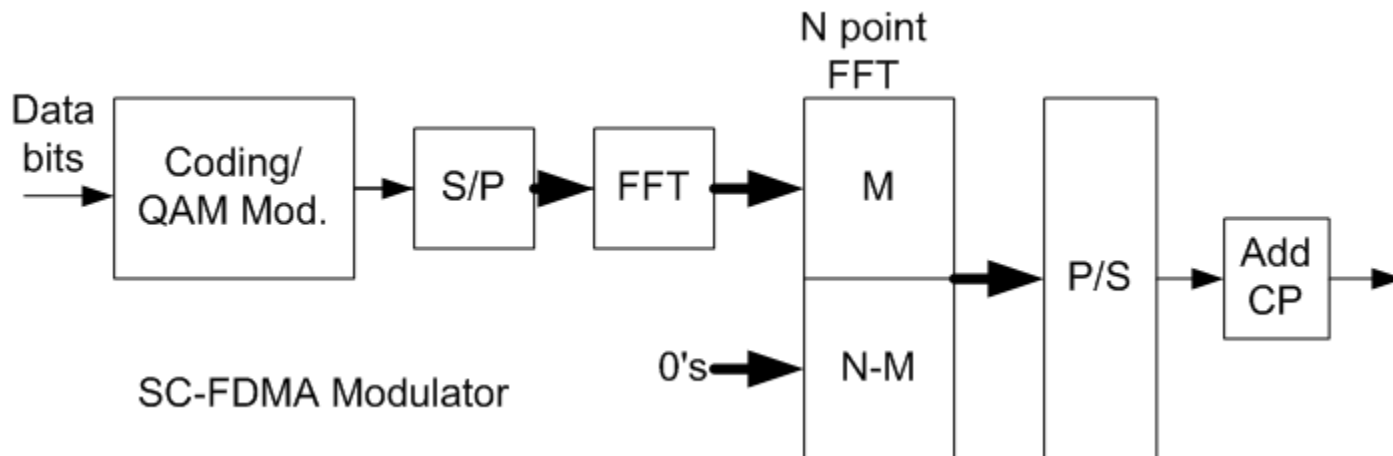


# Forward Link Reference Symbols (cont.)

- Above show *cell specific* reference symbol patterns
  - Reference symbol arrangement of one and two antenna depicted
  - Reference symbol support up to four antenna Tx
    - Mainly for dense cell sites areas, low vehicle speeds
    - One column of reference symbols per slot
  - Mainly for Spatial Multiplexing and Transmitter Diversity
- User specific reference symbol can also be deployed
  - One set per user
  - Mainly for beam forming

## LTE Reverse Link

- Reverse Link employs Single Carrier FDMA (SC-FDMA)



- Why SC-FDMA:
  - Lower peak to average ratio (a single carrier system)
  - FDMA between users
  - Easy to perform frequency domain equalization (FDE)

### References

- [1] *Speth, M.; Fechtel, S.A.; Fock, G.; Meyr, H.*; “Optimum receiver design for wireless broad-band systems using OFDM”, IEEE Trans. Comm., Volume: 47 Issue: 11 , Nov. 1999, Page(s): 1668 -1677
- [2] *Ye (G) Li; Cimini L.*, “Bounds on the Inter-channel Interference of OFDM in Time-Varying Environments”, IEEE Trans. Comm., Volume: 49 Issue: 3, March. 2001, Page(s): 401 - 404.
- [3] *J.H.Stott M.A*, “Effects of frequency error in OFDM systems”,BBC R&D Report, BBC RD 1995/15
- [4] TIA-1099, *Forward Link Only Air Interface Specification for Terrestrial Mobile Multimedia Multicast*

# Thank You!